SNATCH rummy

Your Turn. Your Cue.

Snatch Rummy now offers optional turn notifications.

Someone’s at the door. Your phone rings. You step away for a minute - and the table keeps moving. Snatch Rummy fits into real life. Now, an optional notification can let you know when it’s time to return.

“It’s your turn!” Tap the alert to open your table and get back into the game.

Stay connected to the table

Turn notifications are designed for our online multiplayer game, where everyone plays from their own device. They give you a cue when your turn starts, so you don’t have to keep watching the screen while you wait.

We’re starting with one thing: **your turn.** No announcements, marketing messages, or alerts for every move. Your device controls how notifications appear and whether they make a sound. Focus modes and notification settings may silence or delay them.

No phone number needed

These are device push notifications, not text messages. After joining your table, look for **Turn notifications** in table setup. Choose **Enable turn alerts** and allow notifications when your device asks. Each player enables alerts on their own device, and can turn them off using the same control.

Playing on an iPhone?

1. Open the game in **Safari.**
2. Tap **Share**, then **Add to Home Screen.**
3. Open Snatch Rummy from the new Home Screen icon.
4. Join your table, choose **Enable turn alerts**, and allow notifications.

Keep your table’s rejoin link handy while setting this up.

A cue to return. A reason to stay.

The conversation, the partnership, the unexpected snatch - that’s what makes game night worth coming back to. Turn notifications help you find your way back when life briefly pulls you away.

Your partner has plans. Your opponents have opportunities. Your turn is waiting.

Available in Snatch Rummy multiplayer, version 121. Device support and notification settings affect delivery.