SNATCH *rummy*

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A Fresh Starting Point for Snatch Rummy

The game you know. A clearer foundation. Room for the next good idea.

Snatch Rummy has grown through family games, tester feedback, experiments, and plenty of small discoveries. We did not begin with every detail worked out. We played, questioned, adjusted, and learned.

That journey has brought us to a useful milestone: the current working game and website are now our starting point for what comes next.

The latest work happened behind the scenes. We simplified the development foundation while keeping the published game, website, and linked documents in place. The app and website were checked afterward, and everything was working as expected.

This cleanup did not introduce a new rule set. The familiar game remains ready to play, and its written version history stays available as a record of how we got here.

That history tells the story. Future improvements will be guided by the game we have today, what players experience, and the ideas worth trying next. A settled starting point still leaves room for creativity.

The purpose remains the same: a partnership card game people want to play and teach, around a physical table or together online. An ordinary deck and a few coins or trinkets are enough to bring it to your own table.

Thank you to everyone who has played, tested, questioned, and helped shape Snatch Rummy. Keep the ideas coming.